



deploy

IPv6 Associated Protocols

Workshop IPv6

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Contribs & updates

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04/2009 : update slide #10

11/2008 : style, layout ...

09/2008

New Protocols (1)

New features are specified in IPv6 Protocol -*RFC 2460 DS*

Neighbor Discovery (NDP) -*RFC 4861 DS*

Auto-configuration :

- Stateless Address Auto-configuration -*RFC 4862 DS*
- DHCPv6: Dynamic Host Configuration Protocol for IPv6
-*RFC 4361 PS*
- Path MTU discovery (pMTU) -*RFC1981 DS*

New Protocols (2)

MLD (Multicast Listener Discovery) –RFC 2710 PS

- Multicast group management over an IPv6 link
- Based on IGMPv2
- MLDv2 (equivalent to IGMPv3 in IPv4)

ICMPv6 (RFC 4443 DS) "Super" Protocol that :

- Covers ICMP (v4) features (Error control, Administration, ...)
- Transports ND messages
- Transports MLD messages (Queries, Reports, ...)

Neighbor Discovery for IP version 6 (1)

- **IPv6 nodes** (hosts and routers) on the same physical medium (link) **use Neighbor Discovery** (NDP) to:
 - discover their mutual presence
 - determine link-layer addresses of their neighbors
 - find neighboring routers that are willing to forward packets on their behalf
 - maintain neighbors' reachability information (NUD)
 - not directly applicable to NBMA (Non Broadcast Multi Access) networks
 - NDP uses link-layer multicast for some of its services.

NDP for IPv6 (2)

Protocol features:

- Router Discovery
- Prefix(es) Discovery
- Parameters Discovery (link MTU, Max Hop Limit, ...)
- Address Autoconfiguration
- Address Resolution
- Next Hop Determination
- Neighbor Unreachability Detection
- Duplicate Address Detection
- Redirect

NDP (3) : comparison with IPv4

The IPv6 Neighbor Discovery protocol corresponds to a combination of the IPv4 protocols:

- Address Resolution Protocol (ARP)
- ICMP Router Discovery (RDISC)
- ICMP Redirect (ICMPv4)

Improvements over the IPv4 set of protocols:

- Router Discovery is part of the base protocol set
- Router Advertisements carry link-layer addresses and prefixes for a link, and enable Address Autoconfiguration
- Multiple prefixes can be associated with the same link.
- Neighbor Unreachability Detection is part of the base protocol set
- Detects half-link failures and avoids sending traffic to neighbors with which two-way connectivity is absent
- By setting the Hop Limit to 255, Neighbor Discovery is immune to off-link senders that accidentally or intentionally send ND messages.

NDP (4)

NDP specifies 5 types of ICMP packets :

- **Router Advertisement (RA) :**
 - ICMP type = 134, code 0
 - periodic advertisement or response to RS message (of the availability of a router) which contains:
 - list of prefixes used on the link (autoconf)
 - Flags for address configuration mechanism (M & O)
 - a possible value for Max Hop Limit (TTL of IPv4)
 - value of MTU
- **Router Solicitation (RS) :**
 - the host needs RA immediately (at boot time)

NDP (5)

- **Neighbor Solicitation (NS):**
 - to determine the link-layer @ of a neighbor
 - or to check a neighbor is still reachable via a cached L2 @
 - also used to detect duplicate addresses (DAD)
- **Neighbor Advertisement (NA):**
 - answer to a NS message
 - to advertise the change of physical address
- **Redirect :**
 - Used by routers to inform hosts of a better first hop for a destination

Address resolution

Address resolution is the process through which a node determines the link-layer address of a neighbor given only its IP address.

Find the mapping:

Dst IP @ → Link-Layer (MAC) @

Recalling IPv4 & ARP

- ARP Request is broadcasted
 - e.g. ethernet @: FF-FF-FF-FF-FF-FF
 - Btw, it contains the Src's LL @
- ARP Reply is sent in unicast to the Src
 - It contains the Dst's LL @

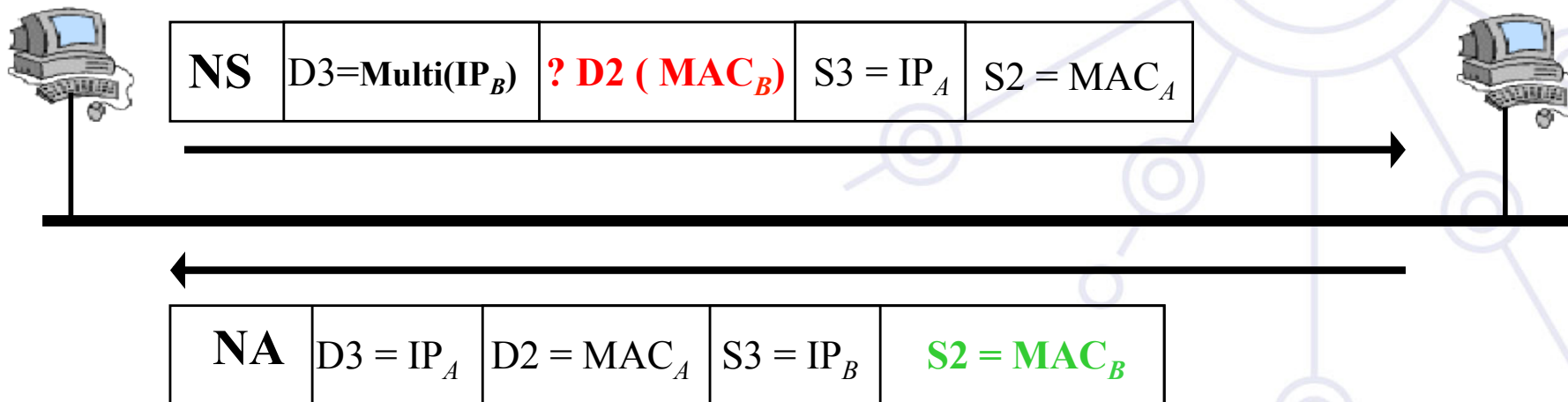
Address resolution (2) with NDP

At boot time, every IPv6 node has to join 2 special multicast groups for each network interface:

- All-nodes multicast group: `ff02::1`
- Solicited-node multicast group: `ff02::1:ffxx:xxxx`
 - derived from the lower 24 bits of the node's address

$H_A: IP_A, MAC_A$

$H_B: IP_B, MAC_B$



Address resolution (3) : multicast solicited address

**Concatenation of the prefix FF02::1:FF00:0/104 with
the last 24 bits of the IPv6 address**

Example:

Dst IPv6 @: 2001:0660:010a:4002:4421:21FF:FE24:87c1



Sol. Mcast @: FF02:0000:0000:0000:0000:0001:FF24:87c1



Ethernet: 33-33-FF-24-87-c1

Path MTU discovery (RFC 1981)

Derived from RFC1191 (IPv4 version of the protocol)

Path = set of links

- followed by an IPv6 packet between source and destination

Link MTU = maximum packet length (bytes)

- that can be transmitted on a given link without fragmentation

Path MTU (or pMTU) = $\min \{ \text{link MTUs} \}$

- for a given path

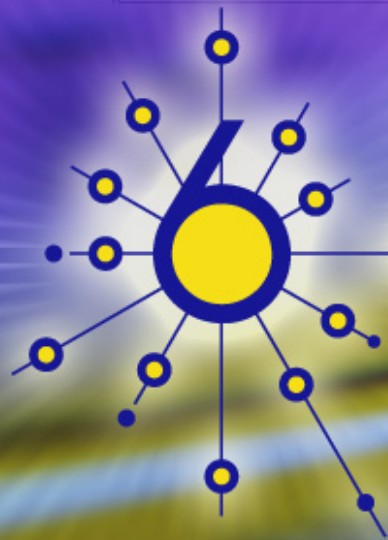
Path MTU Discovery = automatic pMTU discovery for a given path

Path MTU discovery (2)

Protocol operation

- makes assumption that pMTU = link MTU to reach a neighbor (first hop)
- if there is an intermediate router such that
 - link MTU < pMTU
 - it sends an ICMPv6 message: "Packet size Too Large"
- source reduces pMTU by using information found in the ICMPv6 message
- ...

=> Intermediate network element aren't allowed to perform packet fragmentation



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Questions ...